

DUNGEONS & DRAGONS CHARACTER RECORD SHEET

Name:

Level:

Class:

Alignment:

ABILITIES:

Armor Class

Hit Points

THACO

STRENGTH

To hit / Damage / Open Doors

INTELLIGENCE

Languages

WISDOM

Saving Throw Adjustment

DEXTERITY

Missile Fire / AC / Initiative

CONSTITUTION

Hit Point Adjustment

CHARISMA

Reactions / # Retainers / Morale

SAVING THROWS:

POISON or DEATH RAY

MAGIC WAND

TURN TO STONE or PARALYSIS

DRAGON BREATH

SPELLS or MAGIC STAFF

THIEF SKILLS:

- Open Locks
- Remove Traps
- Pick Pockets
- Move Silently
- Climb Sheer Surfaces
- Hide in Shadows
- Hear Noise

EXPERIENCE:

Next Level:	Prime Req Bonus

WEAPONS:

Weapon	Attack Bonus	Range	Damage

INVENTORY

Item

Weight (cn) Item

Weight (cn)

Encumbrance

Move

Combat Move

Total:

400 or less

120'

40'

401 - 600

90'

30'

601 - 800

60'

20'

801 - 1600

30'

10'

Money