dungeons &	DRAGONS CHARACTER	RECORD SHEET
Name:		Level:
Class:		Alignment:
	ABILITIES:	Armor Class Hit Points THAC
	STRENGTH To hit / Damage / Open Doors	
Н	INTELLIGENCE	SAVING THROWS:
Н	Languages WISDOM Saving Throw Adjustment	POISON or DEATH RAY
Н	DEXTERITY	MAGIC WAND
Н	Missile Fire / AC / Initiative CONSTITUTION	TURN TO STON or PARALYSIS
Ш	Hit Point Adjustment	DRAGON BREA
Ш	CHARISMA Reactions / # Retainers / Mora	SPELLS or MAGIC STAFF
SPEC	IAL ABILITIES:	EXPERIENCE:
		Next Level:
WEAPONS:		
Weapon	Atta	ck Bonus Range Damag

		SP	ELLS		
Level 1	#	Level 2	#	Level 3	#
000					
		000			
Level 4	#	Level 5	#	Level 6	#
Level 4	#	Level 5	#	Level 6	#
Level 4	#		#		#
Level 4	#		#		#
Level 4	#	000 000	#	000	#
Level 4 000 000 000	#	000 000	#	000 000	#
Level 4 000 000 000 000	#	000 000 000	#	000 000 000	#
Level 4 000 000 000 000 000	#	000 000 000 000	#	000 000 000	#
	#	000 000 000 000	#	000 000 000 000	#

Item Weight (cn) Item Weight (cn)

Encumbrance	Move	Combat Move
400 or less	120'	40'
401 - 600	90'	30'
601 - 800	60'	20'
801 - 1600	30'	10'

	Total:		
Money			