DUNGEONS	& DRAGONS CHARACTER	RECORD SHEET			
Name:		Level:			
Class:	Alignment:				
	ABILITIES:	Armor Class Hit Points THAC0			
	STRENGTH				
	To hit / Damage / Open Door				
\vdash	INTELLIGENCE	SAVING THROWS:			
	Languages				
\vdash	WISDOM	POISON or DEATH RAY			
	Saving Throw Adjustment				
		MAGIC WAND			
	DEXTERITY Missile Fire / AC / Initiative				
ш		TURN TO STONE or PARALYSIS			
	CONSTITUTION				
	Hit Point Adjustment	DRAGON BREAT			
	CHARISMA	CDELLC			
	Reactions / # Retainers / Mora	SPELLS or MAGIC STAFF			
	TURNING:	EXPERIENCE:			
Skeleton	Wraith				
Zombie	Mummy				
Ghoul	Spectre				
Wight	Vampire	Next Level:			
WEAPON	S:				
Weapon	Atta	ack Bonus Range Damage			

		SP	ELLS		
Level 1	#	Level 2	#	Level 3	#
000					
		000			
Level 4	#	Level 5	#	Level 6	#
Level 4	#	Level 5	#	Level 6	#
Level 4	#		#		#
Level 4	#		#		#
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Level 4 000 000 000 000	#	000 000 000	#	000 000 000	#
Level 4 000 000 000 000 000	#	000 000 000 000	#	000 000 000	#
	#	000 000 000 000	#	000 000 000 000	#

Item Weight (cn) Item Weight (cn)

Encumbrance	Move	Combat Move
400 or less	120'	40'
401 - 600	90'	30'
601 - 800	60'	20'
801 - 1600	30'	10'

	Total:		
Money			